

MANUEL SILVA

SOUND DESIGNER

[HTTPS://MANUELSILVA-AUDIODESIGNER.COM/](https://manuelsilva-audiodesigner.com/)

CONTACT

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Montreal, QC Canada 

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EDUCATION

Digital Music
Montreal University
2015

AEC Sound Design &
Audio Processing
Montreal Trébas Institute
2008

SKILLS

Middleware Integration
Team Management
Communication EN, FR, SP
Production Agility
Creative Sonic Storytelling
Strategic Time & Priority
Management

ADDITIONAL EXPERTISE

Field recording techniques
Stage & live music experience
Sound Design lectures - UdeM
Voice Actor

PROFILE

Sound Designer with over 10 years of experience creating immersive and emotionally driven soundscapes for video games, film, and television series. I combine artistic sensitivity with strong technical expertise to support storytelling, gameplay, and interactive experiences. Trilingual, highly organized, and comfortable working under pressure in collaborative production environments.

PROFESSIONAL EXPERIENCE

Sound Designer

Side (Vibe Avenue), Montreal | 2016 – Present

I have been working with Vibe Avenue since 2016. Following its acquisition by Side, I have continued my work within the studio under its new structure. Over the years, this collaboration has allowed me to contribute to more than 50 projects, the vast majority of which have been released, spanning video games, films, and television series.

This experience also led me to share my expertise through guest lectures and conferences in 2023 and 2025 at the Université de Montréal, focusing on sound design and its role in interactive and cinematic storytelling.

- Sound Design & Audio Editing
- Interactive & Non-Linear Audio
- Audio Integration & Implementation (Wwise, Unreal)
- Mixing & post-production
- Field Recording & Sound Libraries
- Collaboration with Multidisciplinary Teams

Award and Nominations

season: A Letter from the Future Game -Audio Network Guild Awards, March 2024

- Winner Best Sound Design (Indie Game)
- Nominated for Best Game Audio Article or Publication
- Nominated for Creative and Technical Achievement in Sound Design

Dungeons & Dragons: Dark Alliance-Music and Sound Awards · Sept. 2022

- Nominated for Best Sound Design in Gaming Nominated for Best Sound Design in